## **BIOGRAPHY - EMBODYING THE END (english)**

It must have been 2009's cold winter which lead 5 guy's from northern Germany to jam themselves and their instruments into one narrow 11 square meters room to make the kind of music that would boil up their own and the blood from the hungry Death Metal horde waiting outside.

Shaped from the warm guts of the predecessor bands there grew a new wall on the horizon. High, wide, grim and brutally loud. The end of boredom came near. <u>EMBODYING THE END</u> was born!. Their first gig in front of about 100 people in their Hometown Bad Oldesloe showed their seriousness. Mean riffs with jangling shouts meet ton weighing breakdowns and deep growls. All without forgetting about the solo skills of the young guitar front. Sounds like standard? Forget

it! **EMBODYING THE END** are able to find their own moshing way through riff messes and love to cut into different breaches.

Together with **<u>BLASTBEAT PRODUCTIONS</u>** (Vanity Ruins, <u>Slowly Rotten</u> a.o.) they recorded their first Demo which then was burned onto CD and uploaded to the internet on own initiative and distributed to their fans for free.

What came next was simply logical. Their fan base grew stronger, incited to the stunning impact of the 5 Demo songs and yet the third gig lead the aspiring quintet to the hands of **BLOODWORK**, winners of WACKEN METAL BATTLE 2008, to share the stage with them and celebrate a capital demolition. Also on that day they met Jugy, shouter at Hamburg's 5 headed Metal Band**BLACKENED SKY**, who short after offered a cooperation with his management agency **BLACK HORIZON MANAGEMENT**. With this strong partner at hands apparently distant goals came close to the brink so

that they started promoting themselves in the German speaking countries.

**EMBODYING THE END** are working hard on their songs since they came together and hope to press some more examples of their abilities on CD and play many gigs as soon as possible to become a well known band in the German scene. The sky is the limit!