

Stiff Staff

Sound Production Requirements

Stiff Staff requires a state of the art sound system including high quality FOH system with an engineer who has full knowledge of the system. The engineer must be available at all times during soundcheck and the show. Please position the FOH control reasonably at a suitable distance from the stage.

A fully functional, professional quality mixing console (at least 16 channels, at least 4 independent aux channels) is required, free of buzzes, excessive noise, crackles, clicks and pops. The console must feature 4-band parametric EQ and HPF on every channel.

If the console is analogue, please supply the following outboard:

Gates: 5 channels of high quality gate (can be combo gates and comps)
Comps: 6 channels of high quality comp (see above, 2 can be used on vox group)
FX: 2 channels of high quality reverb (snare plate and vox plate)
1 channel of high quality tap delay

If the house console is digital please ensure that the firmware is up to date.

Sound reinforcement must be of a suitable size and quantity to deliver clean, undistorted, full-range sound at a volume of 110dBA to every seat / viewing area in the venue. Note that this is a high-energy show and as such requires substantial sub-bass energy.

if there is an independent monitor console the quality standard and feature list must be similar to the FOH console.

Stiff Staff requires the following monitor speakers on-stage:

Wedges: 5 identical floor monitors
Drumfill: 1 full-range stack

According to the stage size a full-range stereo sidefill can be needed.

Input List					
Artist Stiff Staff					
Venue					
Date					
FOH					
Monitors					
Ch.	Description	Mic/DI	Stand	Position	FOH Insert
1	Bassdrum	D12 VR	small boom	USC	Gate/Comp
2	Snare	SM57	small boom	USC	Gate/Comp
3	HiHat	condenser	large boom	USC	
4	Tom hi	e604		USC	Gate
5	Tom mid	e604		USC	Gate
6	Tom low	e604		USC	Gate
7	OH L	condenser	large boom	USC	
8	OH R	condenser	large boom	USC	
9	Bass	DI (Stiff Staff)		USL	Comp
10	Guitar L	e609	small boom	USL	
11	Guitar R	e609	small boom	USR	
12	Backing Vox L	SM58	large boom	DSL	Comp or Group Comp
13	Backing Vox R	SM58	large boom	DSR	Comp or Group Comp
14	Lead Vox	SM58	large straight	DSC	Comp
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32					
Notes					
Mics are preferred choices only - may be exchanged with similar products					

Monitor List

Artist Stiff Staff
Venue
Date
FOH
Monitors

Mix	Description	Type	Position
1	Drumfill	Full-range stack	USC
2	Guitar Left	Wedge	DSL
3	Bass	Wedge	DSL
4	Lead Vox	Wedge (2x)	DSC
5	Guitar Right	Wedge	DSR
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16			

Notes

If only 4 channels are available Bass and Guitar left will share.

In case of small venue drumfill full range stack can be exchanged for wedge

STAGEPLOT

UPSTAGE

Drum
Fill

Drums

Bass Amp
(opt)

Guitar AMP

Guitar AMP

Bck Mic 1

Lead Mic

Bck Mic 2

Mon 1

Mon 2

Mon 3

Mon 3

Mon 4

STAGE
RIGHT

STAGE LEFT