Technical Rider

CONTACT & BAND INFO

- **Production Contact:** Rob van Leeuwen
- **Email:** Velozza@outlook.com
- **Phone:** +31 (0)6 234 86118

- **Band Members (4 persons):**
- **Jos:** Lead Vocals + Rhythm Guitar, **Bas:** Lead Guitar, **Ron:** Bass Guitar, **Rob:** Drums

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BACKLINE REQUIREMENTS

Venue Provides:
Drums: Kick drum, 2x rack toms, 1x floor tom, 1x hi-hat stand, 4x cymbal stands.
Microphones: Two microphones on boomstands for backingvocals
Monitoring: 4x independent monitor mixes with passive wedges (12" minimum).

Band Provides:
Drums: Breakables (Snare drum, drum pedals, cymbals, drum throne).
Vocal Mic: Telefunken M80 + boomstand for lead vocals.
DI/Amps: Complete pedalboards with built-in amp simulators (direct XLR outs).
Banner: The band likes to put up a banner behind the drumkit of 3 M wide and 1,5 M high

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TECHNICAL OVERVIEW & FOH MIX INSTRUCTIONS

- **Genre:** Fast, Energetic Thrash Metal.
- **Change-over:** Fast – no backline amplifiers (*Silent Stage*).
- **Amplification:** All guitars and bass come directly via XLR from pedalboards. No live cabinets on stage.
- **Active Inputs:** 18 channels (including drum setup and samples).
- **Power:** 5x grounded 230V AC power sockets required on stage (distributed near pedalboards and drum kit).

crucial FOH Mix Instructions:

- **Lead Vocals & Guitars:**
  These must be the absolute focal points in the mix. Lead vocals must sit crystal clear on top. Both guitars (Rhythm & Lead) must sound massive, aggressive.

- **Drums:** Punchy and tight to support the high thrash tempos.

- **Special request:** Keep the **hi-hat** lower/quieter in the FOH mix than standard.

- **Bass Guitar:** Functions strictly as a low-end sub-foundation.
  Keep it subtle and tucked into the back of the mix (less 'clank', more round low-end).

- **Samples:** Operated on stage by vocalist Jos via his pedalboard.
  Must be balanced seamlessly with the live sound.

INPUT LIST (18 Channels)

Channel	Instrument	Band member	Input Type	Stand	Sound Engineer Notes
1	Kick (Bass Drum)	Rob	Mic (e.g., Beta 91A / D6)	None	Lots of 'click' and attack for fast thrash tempos.
2	Snare Top	Rob	Mic (e.g., SM57 / i5)	Small	Crisp, tight, and punchy.
3	Snare Bottom	Rob	Mic (e.g., SM57)	Small	Optional (for extra snare tap).
4	Hi-Hat	Rob	Mic (e.g., C451 / NT5)	Small	Keep low/subtle in the FOH mix.
5	Rack Tom 1	Rob	Mic (e.g., e604)	Clip	Short, fast sustain.
6	Rack Tom 2	Rob	Mic (e.g., e604)	Clip	Short, fast sustain.
7	Floor Tom	Rob	Mic (e.g., e904 / D4)	Clip/Low	Deep, dry punch.
8	Overhead Left	Rob	Mic (e.g., C414 / NT5)	High	Balanced cymbal stereo image.
9	Overhead Right	Rob	Mic (e.g., C414 / NT5)	High	Balanced cymbal stereo image.
10	*Drum Spare / Extra*		*Open / Mic*	*As needed*	*Available for second kick or cymbal mic.*
11	Bass Guitar	Ron	XLR DI (from pedalboard)	None	Subtle in mix, low foundation only.
12	Rhythm Guitar	Jos	XLR DI (from pedalboard)	None	Prominent in mix, aggressive mid-tones.
13	Lead Guitar	Bas	XLR DI (from pedalboard)	None	Prominent in mix, sharp/aggressive.
14	Lead Vocals	Jos	Telefunken M80 (Band provides)	None (Band provides)	Main focus, loud and clear on top.
15	Backing Vocals	Bas	Dynamic Mic (e.g., SM58)	High	Thrash-shouts.
16	Backing Vocals	Ron	Dynamic Mic (e.g., SM58)	High	Thrash-shouts.
17	Samples (Jos)		XLR DI (from pedalboard)	None	Triggered from stage by vocalist.
18	*Spare / Extra*		*Open / Mic*	*As needed*	-

MONITOR MIX REQUIREMENTS

	LOUD	MEDIUM	OFF
Wedge 1 Drums - Rob	• Kick • Rhythm guitar • Lead vocal	• Lead guitar • Backing vocals	• bassguitar
Wedge 2 Lead guitar – Bas (uses IEM for his guitar)	• Lead vocal • Rhythm guitar • Own backingvocal		• bassguitar
Wedge 3 Bassguitar – Ron	• Bassguitar • Rhythm guitar • Lead vocal • Own backingvocal		
Wedge 4 Lead vocal – Jos (uses IEM for his guitar)	• Lead vocal • Rhythm guitar	• Backing vocals	• bassguitar

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STAGE PLOT

